

2016 Regular Session

SENATE BILL NO. 261

BY SENATOR LUNEAU

WILD REFUGES/PRESERVES. Authorizes two or more parishes to create a game and fish preserve when the preserve is located in multiple parishes. (8/1/16)

1 AN ACT

2 To amend and reenact R.S. 56:721 and 722(A), relative to parish game and fish preserves;
3 to authorize two or more parish governing authorities to establish a game and fish
4 preserve when the preserve is located in multiple adjoining parishes; to provide for
5 terms, conditions, requirements, and procedures; and to provide for related matters.

6 Be it enacted by the Legislature of Louisiana:

7 Section 1. R.S. 56:721 and 722(A) are hereby amended and reenacted to read as
8 follows:

9 §721. Authorization

10 A. Any parish may by formal resolution of its governing authority establish,
11 maintain, and operate game and fish preserves, **upon lands or waterbodies wholly**
12 **located within** ~~in~~ the parish.

13 **B. Parish governing authorities may, upon unanimous consent and**
14 **formal resolutions establish, maintain, and operate game and fish preserves**
15 **composed of contiguous lands or waterbodies shared by two or more adjoining**
16 **parishes.**

17 §722. Game and fish commission; rules and regulations

1 A.**(1)(a)** The governing authority of a parish may appoint a commission
2 composed of citizens and taxpayers of the parish, whose term shall be concurrent
3 with that of the governing authority appointing, who serve without compensation,
4 to be known as the _____ game and fish commission.

5 **(b) For game and fish commissions established by multiple adjoining**
6 **parishes under the authority of 56:721, the governing authority of each parish**
7 **may appoint a commission composed of citizens and taxpayers from those**
8 **parishes, whose term shall be concurrent with that of the governing authority**
9 **appointing, who serve without compensation, to be known as the**
10 **game and fish commission. Each parish shall have equal representation on that**
11 **commission, unless some other composition is unanimously adopted by formal**
12 **resolution of each parish governing authority.**

13 **(2)** The commission may make rules and regulations for the government,
14 regulation, and control of the preserve and for the conservation, protection, and
15 propagation of game and fish in the preserve, provided that such rules and
16 regulations shall be finally approved, adopted, and promulgated by the Louisiana
17 Wildlife and Fisheries Commission.

18 * * *

The original instrument and the following digest, which constitutes no part of the legislative instrument, were prepared by Alan Miller.

DIGEST

SB 261 Original

2016 Regular Session

Luneau

Present law authorizes any parish by formal resolution of its governing authority to establish, maintain, and operate game and fish preserves in the parish.

Proposed law authorizes parish governing authorities to, upon unanimous consent and formal resolutions establish, maintain, and operate game and fish preserves composed of contiguous lands or waterbodies shared by two or more adjoining parishes.

Present law authorizes the governing authority of a parish to appoint a commission composed of citizens and taxpayers of the parish, whose term will be concurrent with that of the governing authority appointing, who serve without compensation, to be known as the _____ game and fish commission.

Proposed law authorizes game and fish commissions established by multiple adjoining parishes according to proposed law to consist of members appointed by the governing authority of each parish composed of citizens and taxpayers from those parishes, whose term

will be concurrent with that of the governing authority appointing, who serve without compensation, to be known as the _____ game and fish commission. Further requires that each parish have equal representation on that commission, unless some other composition is unanimously adopted by formal resolution of each parish governing authority.

Effective August 1, 2016.

(Amends R.S. 56:721 and 722(A))