
DIGEST

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HB 996 Engrossed

2022 Regular Session

Bryant

Abstract: Provides relative to requirements for certain members of a charitable organization, provides relative to electronic video bingo machines, increases the limit for the mega jackpot for a progressive mega jackpot bingo game, and provides relative to the definition of a session.

Present law (R.S. 4:714(C)) provides that a member of a licensed charity must be present during any bingo games.

Proposed law amends present law to require a member of the licensed charity to be present only during call bingo games.

Present law (R.S. 4:724(B)) provides relative to requirements and restrictions for electronic video bingo machines. Provides that the cost of each game shall not be less than 25¢ nor more than one dollar.

Proposed law provides that the cost of each game shall not be less than 25¢ nor more than four dollars. Further requires electronic video bingo machines to have a mechanism that accepts any denomination of cash in the form of bills or tickets verifiable as valid indicating the ticket value.

Present law (R.S. 4:732(B)(2)) provides that the mega jackpot for a progressive mega jackpot bingo game, networked or linked together through the use of Electronic Bingo Card Dabber Devices, may exceed the present law prize limit of \$4,500, but shall not exceed \$10,000.

Proposed law provides that the mega jackpot for a progressive mega jackpot bingo game, networked or linked together through the use of Electronic Bingo Card Dabber Devices, may exceed \$4,500, but shall not exceed \$30,000.

Present law (R.S. 4:732(I)) provides that sales of progressive mega jackpot bingo on an Electronic Bingo Card Dabber Device for any organization shall not exceed six games per hour and shall not exceed the gross sales of bingo and pull-tabs in a single reporting quarter for any organization. Authorizes the office of charitable gaming to suspend the sales of progressive mega jackpot bingo for any organization that violates present law until the organization becomes compliant.

Proposed law amends present law to provide that the sales of progressive mega jackpot bingo on an Electronic Bingo Card Dabber Device for any organization shall not exceed 30 games per hour. Proposed law removes the present law prohibition that the sales shall not exceed the gross sales of

bingo and pull-tabs in a single reporting quarter for any organization.

Present law (R.S. 4:739(E)(1) and (2)) provides that no more than two electronic dabber devices may be issued to any patron who has purchased bingo paper packs for use with the device. Further requires at least one electronic dabber device to be used as a back up in the event a device in play malfunctions.

Proposed law repeals present law.

Present law (R.S. 4:740(A)) provides for the definition of a session, which shall not exceed eight consecutive hours with a minimum of 12 hours between sessions. Further provides that a session of keno or bingo when the licensee possesses a special license is limited to six consecutive hours.

Proposed law amends present law to remove the minimum of twelve hours between sessions. Authorizes a licensee to operate no more than five premises for the purpose of charitable gaming activities. Further provides that a session of keno or bingo when the licensee possesses a special license is limited to eight consecutive hours.

(Amends R.S. 4:714(C), 724(B)(1) and (9), 732(B)(2) and (I), and 740(A); Adds R.S. 4:724(B)(10); Repeals R.S. 4:739(E)(1) and (2))

Summary of Amendments Adopted by House

The Committee Amendments Proposed by House Committee on Administration of Criminal Justice to the original bill:

1. Require a member of the licensed charity to be present only during call bingo games.
2. Provide that sales of progressive mega jackpot bingo on an Electronic Bingo Card Dabber Device shall not exceed 30 games per hour rather than six games per hour and remove the prohibition that the sales shall not exceed the gross sales of bingo and pull-tabs in a single reporting quarter for any organization.
3. Relative to the definition of a session, remove the present law minimum of 12 hours between sessions, authorize a licensee to operate at no more than five premises for the purpose of charitable gaming activities, and provide that a session is limited to eight consecutive hours rather than six consecutive hours when the licensee possesses a special license.
4. Repeal present law which requires at least one electronic dabber device to be used as a back up in the event a device in play malfunctions.