

| | |
|----------------------------|--|
| FOR OFFICE USE ONLY | |
| | |

HOUSE FLOOR AMENDMENTS

2024 Regular Session

Amendments proposed by Representative Bamburg to Engrossed Senate Bill No. 418 by Senator Lambert

1 AMENDMENT NO. 1

2 On page 1, line 3, after "Parish" insert "and Bossier Parish"

3 AMENDMENT NO. 2

4 On page 2, between lines 5 and 6, insert:

5 "Section 3. The secretary of the Louisiana Department of Health and the
6 commissioner of the division of administration, notwithstanding any other provision
7 of law to the contrary, are hereby authorized and empowered to convey, transfer,
8 assign, lease, or deliver any interest, excluding mineral rights, the state may have to
9 all or any portion of the following described parcel of property to the Bossier Parish
10 School Board:

11 A tract of land containing approximately 37.921 acres, more or less,
12 being a portion of Tract 3B1 situated in Section 12, Township 18 North,
13 Range 13 West, Bossier Parish, identified as Louisiana State Land Office
14 Site Code/Business Entity No. 7-08-002 and known as a portion of the
15 former Northwest Support and Services Center.

16 Section 4. The secretary of the Louisiana Department of Health and the
17 commissioner of the division of administration are hereby authorized to enter into
18 such agreements, covenants, conditions, and stipulations and to execute such
19 documents as necessary to properly effectuate any conveyance, transfer, assignment,
20 lease, or delivery of title, excluding mineral rights, to the property described in
21 Section 3 of this Act, and as more specifically described in any such agreements
22 entered into and documents executed by and between the secretary of the Louisiana
23 Department of Health and the commissioner of the division of administration and the
24 Bossier Parish School Board, in exchange of consideration proportionate to the
25 appraised value of the property."

26 AMENDMENT NO. 3

27 On page 2, at the beginning of line 6, change "Section 3." to "Section 5."