
DIGEST

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HB 102 Engrossed

2025 Regular Session

Schlegel

Abstract: Adds "digital products" to the La. Products Liability Act.

Present law (R.S. 9:2800.53(3)) defines "product" as a corporeal movable that is manufactured for placement into trade or commerce, including a product that forms a component part of or that is subsequently incorporated into another product or an immovable. The definition does not include human blood, blood components, human organs, human tissue, or approved animal tissue to the extent governed by present law.

Proposed law retains present law but expands the application of the La. Products Liability Act to include "digital products".

Proposed law defines a "digital product" as any digital application or game that is accessed via computer, mobile device, gaming console, or tablet through electronic means. The definition does not impose liability upon a manufacturer solely for the hosting of third-party content which may be exempted under 47 U.S.C. §230.

(Amends R.S. 9:2800.53(3); Adds R.S. 9:2800.53(10))